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FIG.1

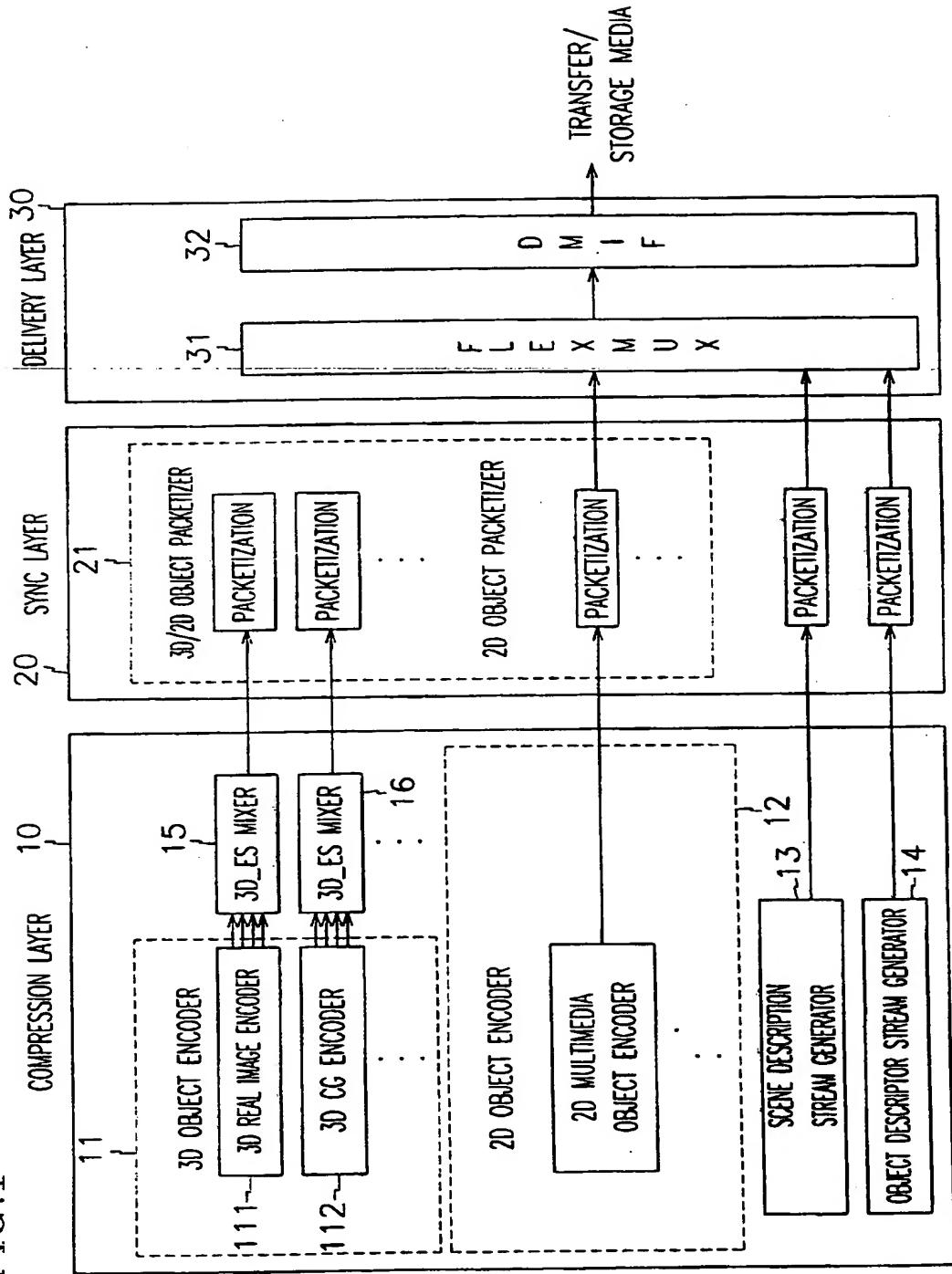


FIG.2

Es	DATA LENGTH	AU LENGTH
		DECODING TIME STAMP
		COMPOSITION TIME STAMP
		PRIORITY
	IDLE FLAG	
	OCR	
	AU START FLAG	
	AU END FLAG	

FIG.3

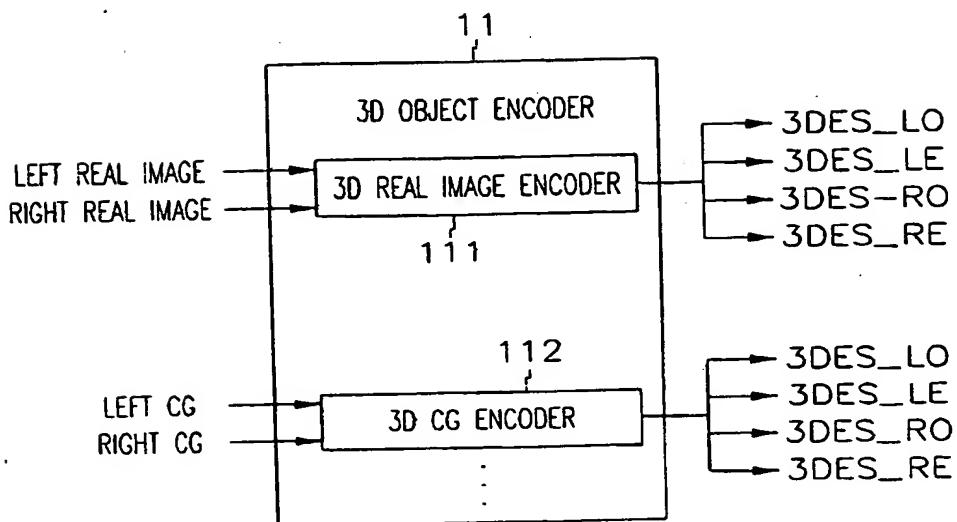


FIG.4

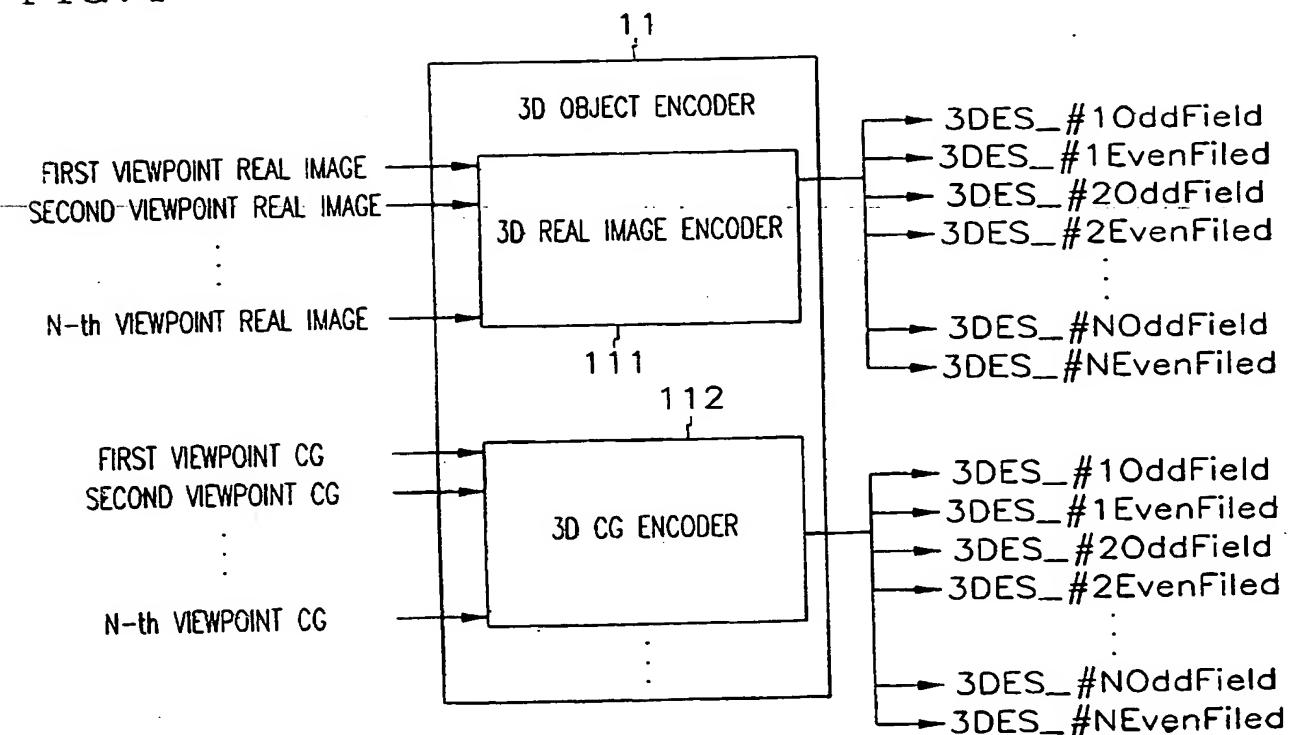


FIG.5

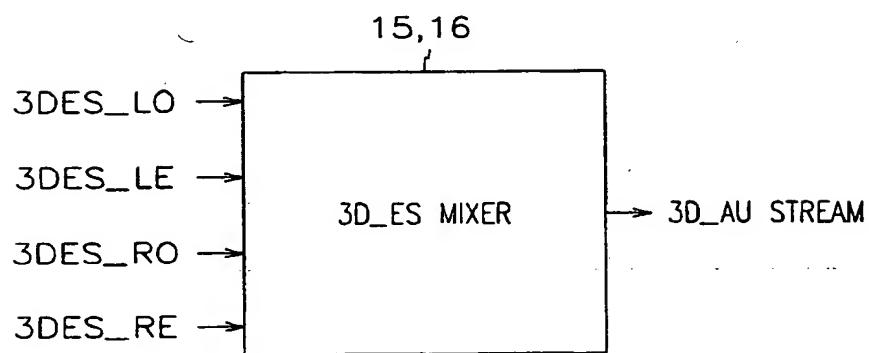


FIG.6

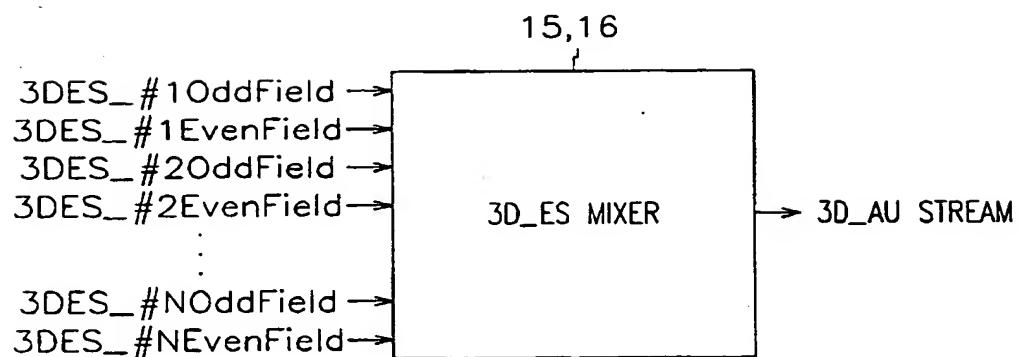


FIG.7

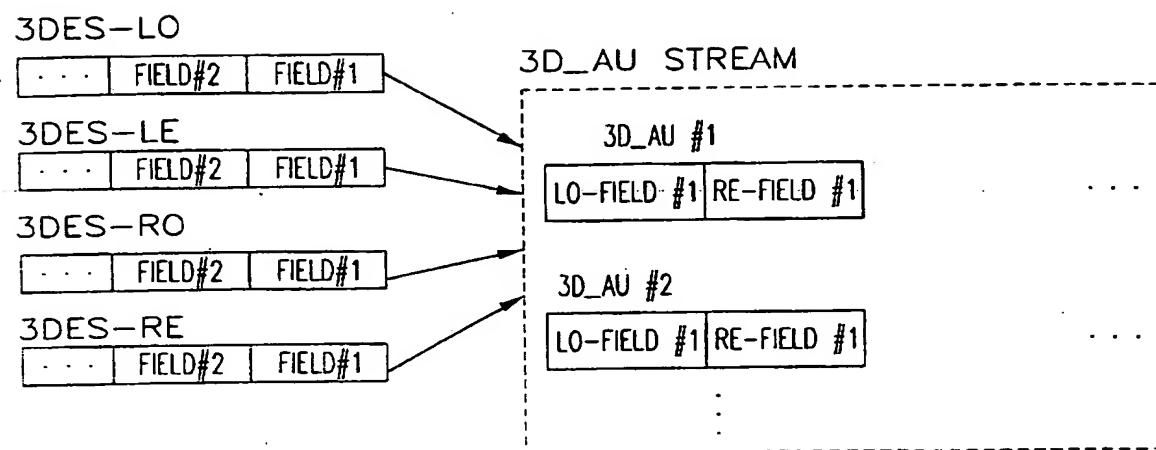


FIG.8

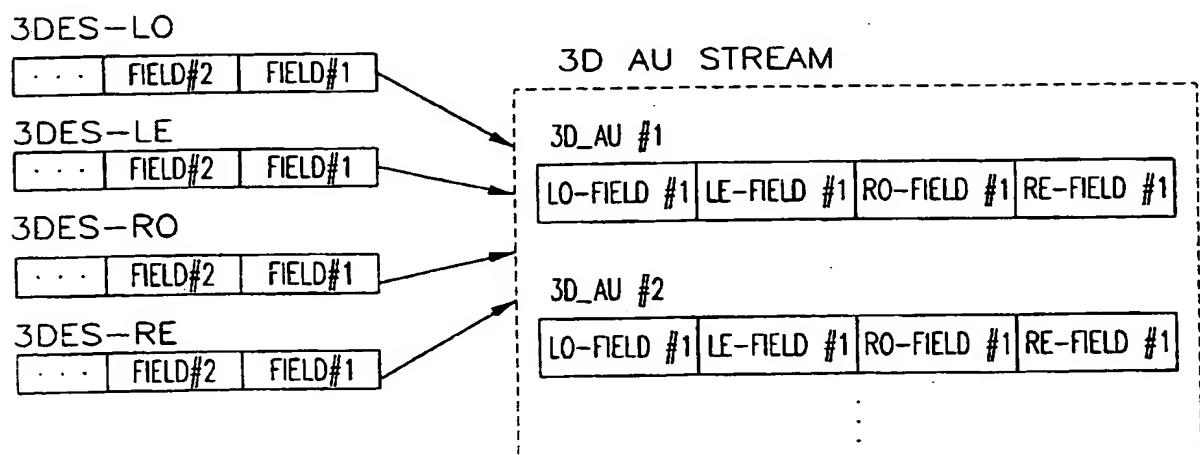


FIG.9

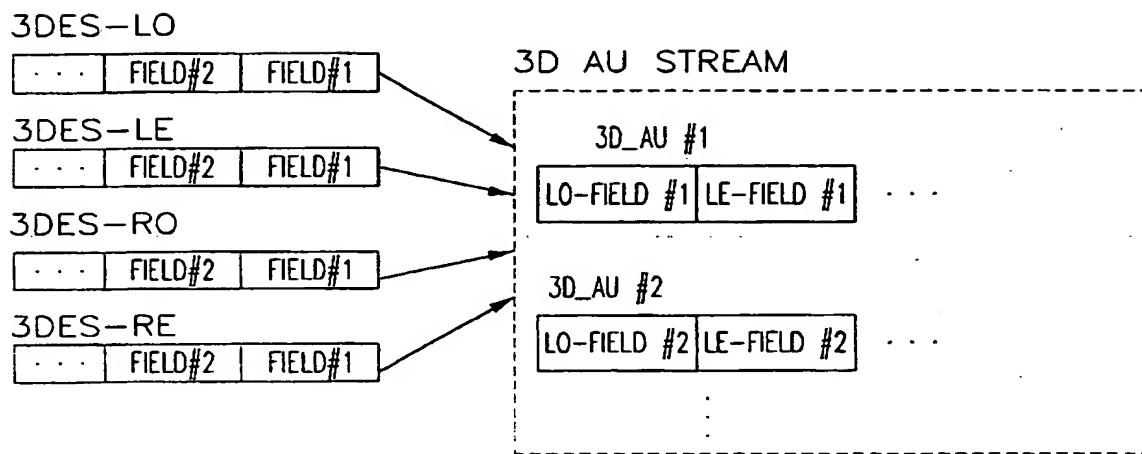


FIG. 10

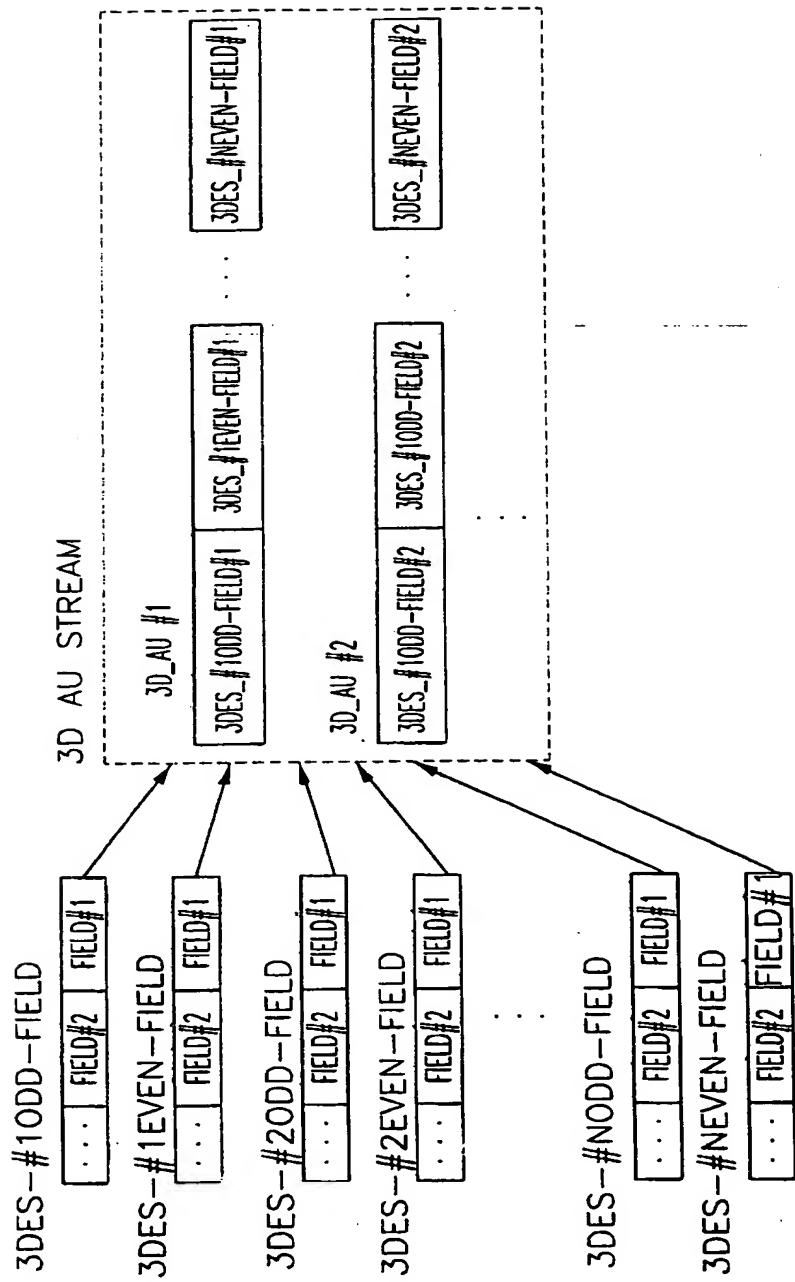


FIG. 11

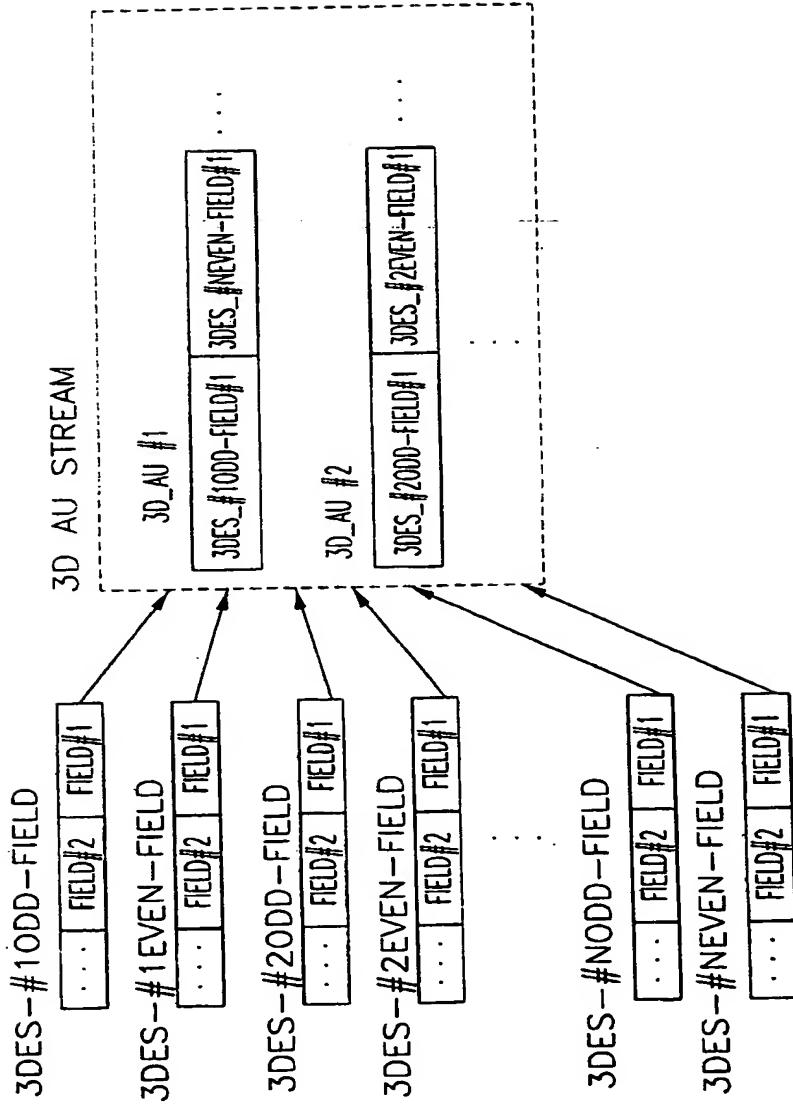


FIG.12

Syntax	Semantics
Bit(8) Num Viewpoint;	NumViewpoint: Represents the number of viewpoints of a video image.
Bit(2) 2D_2DDispFlag;	2D_3DDispFlag: Determines the display mode for a 3D video image.

FIG. 13

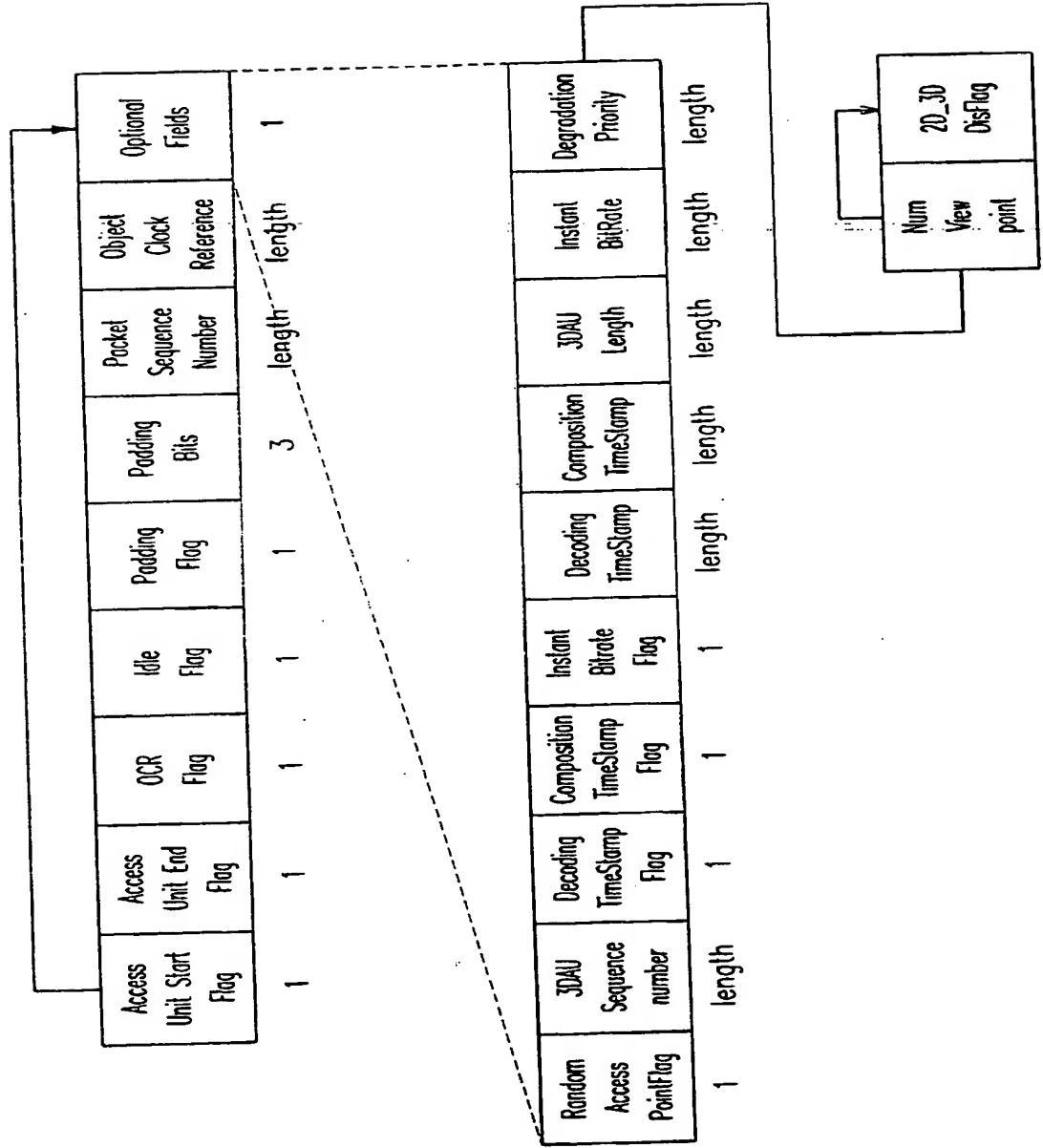


FIG.14

Stream type value	Stream type description
0x00	Forbidden
0x01	ObjectDescriptorStream(see 1.5)
0x02	ClockReferenceStream(see ISO/IEC 4496-1 10.2.5)
0x03	SceneDescriptionStream(see ISO/IEC 14496-1.9.2.1)
0x04	VisualStream
0x05	AudioStream
0x06	MPEG7Stream
0x07	IPMPStream(see 1.3.2)
0x08	ObjectContentInfoStream(see 1.4.2)
0x09	MPEGJStream
0x0A-0x1F	Reserver for ISO use
0x20-0x3F	User private

FIG.15

Stream type value	Stream type description
User private	3D_VisualStream